

# **Sporting Regulations**

for

## **EXR Racing Series 2020**

The EXR Racing Series 2020 is an arrive & drive cup organised by Exotics Racing.

All cars will be provided centrally by Exotics Racing.

The principle of equal opportunities, cost effectiveness and safety for everyone involved are of great importance for Exotics Racing in organising this arrive & drive cup.

For the purpose of these Sporting Regulations, the masculine and the feminine pronouns are equal; for the sake of simplification, the masculine pronoun is used in the following to represent a person of either gender; the wording shall be equally applicable to the feminine pronouns.

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# **Sporting Regulations**

## **1. REGULATIONS**

- 1.1 The final text of these EXR Racing Series Sporting Regulations shall be in English, which will be used should any dispute arise as to their interpretation.
- 1.2 These Sporting Regulations come into force from the moment of their publication and replace all previous Sporting Regulations. Exotics Racing reserves the right, in its reasonable discretion, to amend, or modify these Sporting Regulations at any time via Supplemental Regulations, Driver and Crew Chief meeting notes and other materials as appropriate and designated by Exotics Racing.

## **2. INTRODUCTION**

- 2.1. All vehicles of the 2020 EXR Racing Series will be provided by Exotics Racing. They will be transported, prepared and serviced during the events by Exotics Racing. Exotics Racing will use their best endeavours to maintain the racing cars at the same technical level throughout the complete season in order to highlight the racing potential of the various drivers, irrespective of the economic circumstances of the individual driver.

For all issues relating to the EXR Racing Series, the respective participant will always act as the sole contact person for Exotics Racing and in no case will his parents or legal guardians/agents do so. The legal authority/competence of the parents or legal guardians under sporting and civil law are not affected hereby.

## **3. ORGANISATION**

- 3.1 Exotics Racing organises the EXR Racing Series for the year 2020 as a national reserved racing series.
- 3.2 Name of the Organiser, address and contacts

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## **4. RESPONSIBILITY**

- 4.1 The participants, fully aware of the special risks involved in the practice of motorsport, take part in the event at their own risks. They carry the exclusive responsibility under civil and criminal law for all the damages caused by them or the car used by them as far as no exclusion of liability has been concluded.

## **5. MODIFICATION AND CANCELLATION**

- 5.2 As a basic rule, modifications to these regulations may only be carried out by the approving body. From the beginning of the event, modifications may only be carried out by the Race Director of the event, but only if necessary for safety reasons and/or reasons of force majeure or by order of the authorities, the race duration, the number of laps and the officials have changed or if necessary to correct obvious mistakes in the Sporting Regulations.
- 5.3 Exotics Racing reserves the right to cancel or postpone an event or single competitions for the aforementioned reasons if necessary due to extraordinary circumstances, without assuming any liability for damages, except in the case of intention and gross negligence.

## **6. LICENSES AND ELIGIBLE DRIVERS**

- 6.1 Exotics Racing organises the EXR Racing Series for participants complying with the following conditions:
- a) The minimum age is 14 years (the date of the birthday being binding) prior to the first day of the Event.
  - b) Holder (throughout all qualifying events of the Series) of at least a valid racing license by SCCA.
  - c) Submission of the completely filled-in registration form to participate in the EXR Racing Series season 2020.

## **7. REGISTRATION**

- 7.1 Applications to compete in the Championship must be submitted to Exotics Racing by using the EXR Racing Series Registration Form available from Exotics Racing and accompanied by the entry fee as specified in the form. Payments must be submitted by the pay-due deadline. Registration and payments after this deadline will only be considered if a place is available and on payment of a late entry fee of \$500 as specified in the form. Acceptance of an Registration does not constitute the awarding of an entry.
- 7.2 Exotics Racing may cancel the Event if less than four cars are entered for it by the closing date for entries.

## **8. CHAMPIONSHIP EVENTS**

- 8.1 Events are reserved for LVO2 race cars as defined in the current Regulations.
- 8.2 Each Event will have the status of a national competition.
- 8.3 The Event shall include all practice and qualifying sessions and races.
- 8.4. The maximum number of races in the Championship during the 2020 season is 13.

## **9. EXR RACING SERIES 2020**

9.1 An EXR Racing Series outright driver's title and trophy will be awarded to the driver who has scored the highest number of points, taking into consideration all the results obtained during the Events which have actually taken place.

9.2 Points will be awarded for each race according to the following:

a) Based on a driver's finishing position:

1st - 50 pts	2nd - 40 pts	3rd - 35 pts	4th - 32 pts
5th - 30 pts	6th - 28 pts	7th - 26 pts	8th - 24 pts
9th - 22 pts	10th - 20 pts	11th - 18 pts	12th - 16 pts
13th - 14 pts	14th - 12 pts	15th - 10 pts	16th - 8 pts
17th - 6 pts	18th - 4 pts	19th - 2 pts	20th - 1 pts

b) Additionally, the driver who qualified on pole will receive 3 bonus 'Pole' points.

c). Additionally, the driver recording the fastest lap during a race will receive 3 bonus 'Fastest Lap' points.

9.3 No Championship points will be awarded until all fees and penalties owed to Exotics Racing are paid in full. Unpaid fees, penalties and any other debts to Exotics Racing will result in the suspension of competition privileges. Trophies will also be awarded to the next highest points scorer.

9.4 If a race is suspended under Article 26, and cannot be resumed, no points will be awarded if the leader has completed two laps or less at the time of suspension. Half points will be awarded if the leader has completed more than two laps but less than 50% of the original race time. Full points will be awarded if the leader has completed 50% or more of the original race time.

No points will be awarded if all laps have been completed under the Safety Car.

## **10. DEAD HEAT**

10.1 Prizes awarded for all the positions who tie will be added together and shared equally.

10.2 If two or more drivers finish the season with the same number of points, the higher place in the Championship shall be awarded to:

a) The holder of the greater number of first place finishes.

b) If the number of first place finishes is the same, the holder of the greater number of second place finishes.

c) If the number of first and second place finishes is the same, the holder of the greater number of third place finishes.

In the event of a continued tie the process will continue until a winner is determined.

- d) If the above described procedure fails to produce a result, Exotics Racing will nominate the winner according to such criteria as it deems fit.

## **11. EVENTS**

- 11.1 The EXR Racing Series comprises six (7) events with two (2) races held at event 1-6 and (one) 1 endurance race held at event 7. The calendar includes the following events:

<b>Date</b>	<b>Track</b>	<b>Race Format</b>
April 25th	Exotics Racing Track	Double Sprint Race
May 23rd	Exotics Racing Track	Double Sprint Race
June 20th	Exotics Racing Track	Double Sprint Race
August 22nd	Exotics Racing Track	Double Sprint Race
September 19th	Spring Mountain Motorsport Ranch	Double Sprint Race
October 24th	Exotics Racing Track	Double Sprint Race
November 14th	Exotics Racing Track	2-H Endurance Race

\* provisional calendar, subject to modifications.

- 11.2 Only vehicles of the type LVO2 will be used in the EXR Racing Series. They are available in various basic colours. The vehicles will be allocated by Exotics Racing to the drivers by lottery at the beginning of each Event.  
The registered drivers will not be entitled to a drive vehicle in the colour allocated to him throughout the complete season.  
Exotics Racing reserves the right to swap the vehicles of the drivers amongst them. Whether or not and, if applicable, which vehicles will be swapped is at the discretion of Exotics Racing.
- 11.3. The drivers will be allocated competition numbers for each race from Exotics Racing.
- 11.4. The vehicles shall always be totally and exclusively serviced by Exotics Racing. Any maintenance, repair and set-up work may only be performed by personnel of Exotics Racing. Any failure to comply will be reported to the Race Director for the application of a penalty.
- 11.5. The LVO2 vehicle supplied to the driver will be provided by Exotics Racing for each individual event in a configuration ready to race.
- 11.6. Upon request of the driver, the technical staff will proceed exclusively to the following individual modifications on the vehicle:
- a) Seat position
  - b) Safety belt positions
  - c) Adjustment of the differential mapping in three defined modes
  - d) Tire pressure

All other parameters will always be standard settings made to all vehicles and not adjusted individually.

- 11.7. All decisions about the need of revisions or repairs due to wear shall exclusively be taken by the Exotics Racing.
- 11.8. Any decision on the repair or maintenance of damages on the drivers's car sustained during the use of the vehicle in an event shall be taken by Exotics Racing. After each practice session, qualification practice and after each race, all visible damages shall be recorded in writing. This document shall be signed by the driver and by the technical coordinators of Exotics Racing. In addition to the visible and recorded damages, further damages may be detected during the technical checks and/or during repair of the LVO2 vehicle. In any such case, the driver shall be informed accordingly. During the inspection and the recording of damages, the driver shall be heard on the circumstances of how the damage occurred. The driver has no right to object to the decision on a necessary repair or maintenance as described above.

## **12. INCIDENTS DURING THE EVENT**

- 12.1 "Incident" means any occurrence or series of occurrences involving one or more drivers, or any action by any driver which can be reported to the Race Director which:
- a) Necessitated the suspension of a practice, qualifying or race session.
  - b) Constituted a breach of these Sporting Regulations.
  - c) Caused a false start by one or more cars.
  - d) Caused a collision.
  - e) Forced a driver off the track.
  - f) Illegitimately prevented a legitimate overtaking maneuver by a driver.
  - g) Illegitimately impeded another driver during overtaking.

Unless it was completely clear that a driver was in breach of any of the above, any incidents involving more than one car will normally be investigated after the session. Drivers may be reprimanded for falsely reporting incidents.

- 12.2 It shall be at the discretion of the Race Director to decide, upon a report or a request by the marshalls, if a driver involved in an incident shall be penalized.
- 12.3 The Race Director may impose any one of the penalties below on any driver involved in an Incident:
- a) A five second time penalty: five seconds will be added to the elapsed race time of the concerned driver provided he carries out no further pit stop before the end of the race, otherwise, in case of entering the pit lane, the driver must stop in his pit stop position for at least five seconds before re-joining the race.
  - b) A ten second time penalty: ten seconds will be added to the elapsed race time of the concerned driver provided he carries out no further pit stop before the end of the race, otherwise, in case of entering the pit lane, the driver must stop in his pit stop position for at least ten seconds before re-joining the race.

In both of the above cases no work may be carried out on the car during the penalty period of time.

- c) A drive-through penalty. The driver must enter the pit lane and rejoin the race without stopping.
- d) A stop-and-go time penalty of appropriate length. The driver must enter the pit lane, stop in his pit stop position for at least the time prescribed and then re-join the race at the direction of the pit marshal.

If either of the four penalties above are imposed during the last five minutes, or after the end of a race, Article 12.4b) below will not apply and five seconds will be added to the elapsed race time of the driver concerned in the case of a) above, ten seconds in the case of b), twenty seconds in the case of c), and twenty seconds plus the time prescribed, in the case of d).

- e) A time penalty.
- f) A reprimand.
- g) A drop of any number of grid positions at the driver's next race.
- h) Starting from the pit lane.
- i) Deleting one or more lap times during qualifying practice.

If any of the nine penalties above are imposed they shall not be subject to appeal.

- j) Disqualification from the results.
- k) Suspension from the driver's next race or Event.
- l) Monetary fine.
- m) A drop of places in the classification of the competition.

12.4 Should the Race Director decide to impose either of the penalties under Article 12.3 a), b), c) or d) the following procedure will be followed:

- a) The Race Director will give notification of the penalty which has been imposed to the driver concerned.
- b) With the exception of Articles 12.3 a) and b) above, from the time the Race Director's decision is announced, the relevant driver may cross the start/finish line on the track no more than twice before entering the pit lane and, in the case of a penalty under Article 12.3 d), proceeding to the designated area at pit out where he shall remain for the period of the time penalty.  
However, unless the driver was already in the pit entry for the purpose of serving his penalty, he may not carry out the penalty after the safety car has been deployed. The number of times the driver crosses the start/finish line behind the safety car will be added to the maximum number of times he may cross the Line on the track. While a car is stationary in the pit lane as a result of incurring a time penalty it may not be worked on during the penalty period of time. However, if the engine stops it may be started after the time penalty period has elapsed.
- c) When the time penalty period has elapsed, the driver may re-join the race.
- d) Any breach or failure to comply with Articles 12.4 b) or c) may result in the car being disqualified.



## **13. SANCTIONS**

- 13.1 The Stewards may impose the penalties specifically set out in these Sporting Regulations.
- 13.2 Any driver who receives three reprimands in the same Championship season will, upon the imposition of the third, be given a five-grid place penalty for the start of the driver's next race. If the third reprimand is imposed following an Incident during the last race of an Event the five-grid place penalty will be applied for the start of the driver's first race at the next Event. The five-grid place penalty will only be imposed if at least two of the reprimands were imposed for a driving infringement.

## **14. CHANGES OF DRIVER FOR EVENT 7**

- 14.1 A maximum of two registered drivers may compete together at event 7, forming a single 'team'.
- a) Each "team" will be treated as a single entity for trophies and championship prizes.
  - b) The driver combination must remain the same for the whole event.

## **15. DRIVING**

- 15.1 The driver must drive the car alone and unaided.
- 15.2 Drivers must make every reasonable effort to use the track at all times and may not deliberately leave the track without a justifiable reason. For the avoidance of doubt the white lines defining the track edges are considered to be part of the track. Perimeter curbs are not considered part of the track. Drivers consistently leaving the track may be penalized regardless of whether they gained an advantage. A driver will be judged to have left the track if no part of the car remains in contact with the track. Should a car leave the track the driver may re-join, however, this may only be done when it is safe to do so and without gaining any advantage either in car positions or time.
- 15.3 A driver must ensure their car does not make physical contact with another car, and leave sufficient 'racing room', considered to be the distance of 'a car width and an inch', for other cars it is racing against.
- 15.4 Moving in reaction to the following car to defend a position is not permitted.
- 15.5 More than one change of direction to defend a position, or 'break the draft', is not permitted. Any driver moving back towards the racing line, having earlier defended his position off-line, should leave at least one car width between his own car and the edge of the track on the approach to the corner.
- 15.6 Any driver defending his position on a straight, and before any braking area, may use the full width of the track during his first move, provided no significant portion of the car attempting to pass is alongside his. For the avoidance of doubt, if any part of the front splitter of the car attempting to pass is alongside the rear wheel of the car in front, this will be deemed to be a "significant portion".

- 15.7 Maneuvers liable to hinder other drivers, such as deliberate crowding of a car beyond the edge of the track, or any other abnormal change of direction, are not permitted.
- 15.8 It is the responsibility of the overtaking car to complete a successful pass. All drivers, whether overtaking or being overtaken must be aware of competitors around them, use their mirrors and be aware when cars enter their blind spots.
- 15.9 As soon as a car is caught by another car which is about to lap it during the race, the driver must allow the faster driver to pass at the first available opportunity. If the driver who has been caught does not allow the faster driver to pass, waved blue flags will be shown to indicate that he must allow the following driver to overtake. If the lapped car does not obey the blue flag, he may be given a black flag or a time penalty.
- 15.10 No car may be driven unnecessarily slowly, erratically, or in a manner which could be deemed potentially dangerous to other drivers or any other person at any time. This will apply whether any such car is being driven on the track, the pit entry, pit lane or pit exit.
- 15.11 Causing a collision, repetition of serious mistakes or the appearance of a lack of control over the car (such as leaving the track) will be reported to the Race Director and may entail the imposition of penalties up to and including the suspension of any driver concerned.

## **16. PIT ENTRY, PIT AREA AND PIT EXIT**

- 16.1 The section of track beginning of the pit area will be designated the “pit entry”.
- 16.2 The section of track between the end of the pit area will be designated the “pit exit”.
- 16.3 Leaving the pit area and re-joining the track must be done without endangering or hindering other participants. It is strictly forbidden to cross the white line at the pit entry or exit with any part of a car when entering or leaving the pits. Any driver crossing the white line at the pit exit during practice, qualifying or a race will be given a penalty under Article 12.3.
- 16.4 Any driver that is required to start the race from the pit lane must stop at the pre-grid area. When cars are permitted to leave the pit area they must do so in the order that was established under Article 23 unless another car is unduly delayed. At all times drivers must follow the directions of the Race Director and Marshalls.
- 16.5 Unless otherwise specified, a speed limit of 25 mph will be enforced in the pit lane. However, the Race Director may inflict an additional penalty if they suspect a driver was speeding or slowing, in order to gain any sort of an advantage. During the race, the Stewards or Race Director may impose either of the penalties under Article 12.3 a) or b) on any driver who exceeds the limit.

## **17. SPARE CARS**

- 17.1 Exotics Racing may provide the driver with a spare car, if available, if the breakdown of the driver’s vehicle is due to a technical failure for which Exotics Racing is accountable. A change of vehicle may also take place during the free practice session or the qualification

session. Exotics Racing is not obliged to supply spare vehicles at the racing events. The driver has consequently no claim on the provision of a spare vehicle.

## **18. GENERAL SAFETY**

- 18.1 Official instructions will be given to drivers by means of the signals laid out in the Sporting Regulations. Competitors must not use flags or lights similar in any way whatsoever to these.
- 18.2 Drivers are strictly forbidden to drive their car in the opposite direction to the race unless this is absolutely necessary in order to move the car from a dangerous position. A car may only be pushed to remove it from a dangerous position as directed by the marshals.
- 18.3 Any driver intending to leave the track or to go to his pit area must signal his intention to do so in good time making sure that he can do this without danger.
- 18.4 During practice, qualifying and the race, drivers may use only the track and must at all times observe the provisions of the Sporting Regulations relating to driving behavior on circuits.
- 18.6 If a car stops on the track, the driver needs to stay in the car. The only reason to get out of the car is fire or smoke in the car. It shall be the duty of the marshals or emergency services to remove it as quickly as possible so that its presence does not constitute a danger or hinder other drivers. If any mechanical assistance received during the race results in the car re-joining the Stewards may exclude him from the race (other than under Articles 18.10 (d) or 26.4). Drivers must follow the instructions of the marshals and officials.
- 18.7 A driver who abandons his car must leave it in neutral or with drive disengaged and with the steering wheel in place.
- 18.8 Repairs to a car may be carried out only in the paddock.
- 18.10 During a race, the engine may only be started with the on-board starter except on the pre-grid
- 18.11 Drivers taking part in practice sessions and the races must always wear the clothes and helmet specified in these Sporting Regulations.
- 18.12 If a driver has serious mechanical difficulties during a practice session or the race he must leave the track as soon as it is safe to do so.
- 18.13 The use of dry or wet weather tires is the choice of the Race Director.
- 18.14 The use of any; narcotic, performance-enhancement drugs, and/or recreational drugs, as defined by federal, and/or state law, by any participant, or official, is expressly prohibited, even if prescribed by a licensed physician.
- 18.15 Consumption of alcoholic beverages shall not commence until all official functions of the Championship Event have been completed for the day, including all post-session technical inspections.

- 18.16 Exotics Racing reserves the right, at any time, to require any driver to successfully complete, at driver's expense, such tests as may be designated by Exotics Racing, including, but not limited to, breath, blood, or urine. Refusal to submit to, and/or failure by driver of such testing shall result in penalties.

## **19. PRACTICE SESSIONS**

- 19.1 Except where these Sporting Regulations require otherwise, pit area, track discipline and safety measures will be the same for all practice sessions as for the race.
- 19.2 Unless otherwise directed, for all practice sessions and once given the command, cars stop at the pre-grid prior to the session commencing. Drivers are permitted to hold cars in their pit boxes following the start of the session.
- 19.3 Cars may only leave on track when the green flag is waved. Additionally, a blue flag may be shown in the pit exit to warn drivers leaving the pit lane if cars are approaching on the track.
- 19.4 In the event of a driving infringement during any practice session, the Race Director may delete a driver's lap time(s), drop the driver such number of grid positions as they consider appropriate, or require the driver to start the following race from the pit lane. Unless it is completely clear that a driver committed a driving infringement any such incident will normally be investigated after the relevant session. Where appropriate, regard will also be given to the provisions of Article 13.1.
- 19.5 Any driver taking part in any practice session who, in the opinion of the Race Director, stops unnecessarily on the circuit or unnecessarily impedes another driver shall be subject to the penalties referred to in Article 19.4.
- 19.6 Should it become necessary to stop any practice session because the circuit is blocked by an accident or because weather or other conditions make it dangerous to continue, the Race Director will order red flags to be shown at all marshal posts. When the signal is given to stop, all cars shall immediately reduce speed and proceed slowly (and without overtaking) back to the pit area, and all cars abandoned on the track will be removed to a safe place. At the end of each practice session no driver may cross the Line more than once.
- 19.8 The Race Director may interrupt practice, qualifying and race sessions as often and for as long as he thinks necessary to clear the track or to allow the recovery of a car. All Events are "time certain" and extension of sessions due to interruption is not likely. Sessions can be shortened, abandoned, or extended at the absolute discretion of the Race Director.

## **20. FREE PRACTICE SESSION**

- 20.1 At least five-teen minutes of free practice will be scheduled during the Event.

## **21. QUALIFYING PRACTICE SESSION**

- 21.1 At least one qualifying practice session of five-teen minutes will be scheduled proceeding the first race, during the event.
- 21.2. The two fastest qualification lap times of each participant will be taken into consideration for drawing up the practice results.  
The fastest driver in these results is qualified to occupy the first grid position for the first race of the event. The second fastest driver of the qualification results is qualified to occupy second position on the grid, the third fastest third position on the grid and so on.

If two races are scheduled to take place during an event, the result of the qualification practice will provide the basis for the starting grid of the first and of the second race. The starting grid for the second race of an event will be based on the order of the second fastest lap time achieved by each participant in the qualification practice. If two or more participants set identical second fastest times, the next fastest lap time will decide on the grid position for the 2nd race.

The fastest qualification lap times of each team member (2) will be averaged for the practice results for Event 7 (Endurance Race).

- 21.4 Only the checking of and adjusting tire pressures, checking of tire temperatures, cleaning windshields, visors and cleaning or adjusting mirrors is permitted during qualifying sessions.
- 21.6 Each driver must complete at least two (2) timed practice laps in the Qualifying practice. If a driver fails to set two lap times but has participated in the free practice session, he may start the race from the last position on the grid. Should there be several participants so concerned, these participants will be lined up in the order of their free practice results. Participants who have not achieved a time in the qualification practice nor in the free practice will always occupy the last position/s on the grid. Should there be several participants so concerned, their order will be determined based on the current classification in the EXR Racing Series Championship and in the case of equal points according to the positions achieved in the previous race.

For the first race of the season, the positions of the participants thus concerned shall be determined by the Race Director. Any driver who is unable to start the race for any reason whatsoever must inform the Race Director accordingly at the earliest opportunity and, in any event, not later than one hour before the official start time of the race. Free positions on the grid resulting from the withdrawal will be closed up accordingly by the other drivers.

## **22. THE GRID**

- 22.1 At the end of the qualifying practice the fastest time achieved by each driver / team will be officially published.
- 22.2 At Events with multiple races, the grid for the first race will be drawn up in the order of the fastest qualifying time achieved by each driver in the qualifying practice session.
- 22.3 The highest qualified driver / team will start the race from the pole position on the grid. Pole position will be on the following side:

Racetrack	Pole Position Side
Las Vegas racetrack	
Spring Mountain racetrack	

- 22.4 All drivers must be in their respective cars at the 3 minute command.
- 22.5 At the 1 minute command engines must be started and the pre-grid cleared of all personnel.

## **23. STARTING PROCEDURE**

- 23.1 Unless otherwise directed by the Race Director, all cars will assemble in grid order prior to the start of the race on the pre-grid. At the completion of the preceding session and at the direction of the grid marshals, all cars will be released on their 2 pace laps. All cars must remain in grid order during the 2 pace laps.
- 23.2 During the pace laps practice starts are forbidden and the formation must be kept as tight as possible.
- 23.3 Overtaking during the 2 formation laps is only permitted if a car is delayed, off track or has a problem and cars behind cannot avoid passing it without unduly delaying the remainder of the field. In this case, the drivers delayed may also overtake to re-establish the original starting order unless all cars overtook him. Any driver unable to re-establish the original starting order before all cars overtook him, must start from the rear of field.

A penalty under Article 12.3 (b) will be imposed on any driver who fails to start rear of field if he has not re-established the original starting order before the second last car overtook him.

- 23.4 At the completion of approximately three-quarters duration of the second formation lap, or at point designated by the Race Director, all cars will assemble in double file formation.
- 23.5 Cars must enter the starting straight at constant speed and remain in formation. Moving out of line, passing, brake checking or manipulating the field in any way is prohibited.
- 23.6 A waving Green Flag will signify the start of the race. The races will be started as a Rolling start (Indianapolis start).
- 23.7 The race time clock shall start at the end of the second pace lap, regardless of whether the race is started, and run continuously until the expiration of the race time, unless otherwise directed by the Race Director.
- 23.8 On an aborted start, the green flag will not be waived. Drivers will take part in another pace lap, and repeat the procedure.
- 23.9 If the Safety Car is deployed it will indicate an immediate conversion to a Full Course Yellow, and single file Safety Car restart.

- 23.10 False Start infractions will be penalized per Article 12.1.c and 12.3.
- 23.11 A False Start occurs when a driver:
- a) Is in the wrong position for the start, or moves out of formation.
  - b) Accelerates early or unevenly during a rolling start or fails to maintain the prescribed formation order.
- 23.12 The Race Director may use any video or electronic means to assist in any false start penalties. A breach of the provisions of the Sporting Regulations may result in the disqualification of the car and driver concerned from the Event.
- 23.13 All cars starting from the pit lane may join the race once the the Marshall at the pit exit is waving the Green Flag.

## **24. THE RACES**

24.1 During a race, drivers leaving the pit lane may only do so when the flag at the end of the pit lane is green and on their own responsibility. A marshal with a blue flag may also warn the driver if cars are approaching on the track.

24.2 There will be two races of no more than 20 minutes duration at Event 1-6.

In the event that the leading car may cross the line very close to the expiration of the allotted race time, the Race Director may declare the number of laps remaining before the display of the end-of-race signal.

24.3 Event 7 will be a 2-hour endurance race and will feature 3 Mandatory Pit Stops.

- a) Once race time has reached 25 / 55 / 85 minutes, the "Pit Window Open" board will be displayed. This will be irrespective of the position of the leaders on the track.
- b) Once race time has reached 30 / 60 / 90 minutes, Race Control will confirm 'Pit Window Closed' using a display board to confirm the end of the pit window.
- c) Drivers must have passed through the Pit Entry timing loop before the official race time has reached pit coming time.
- d) The minimum time from the Pit In to Pit Out timing loops will be known as the "Pitstop Time".
- e) The 'Pit Stop Time' will be 5 minutes.
- f) Engines must be turned off when a driver change is taking place.
- g) All seatbelts must remain fastened until the car has stopped and refastened before the car pulls away.
- h) If a car fails to re-start its engine, it may be push started once the minimum stationary time has been exceeded.
- i) Should a Full Course Yellow occur during the Pit Window, the Pit lane will remain open for cars to pit. Cars in pitlane may be held at the end of Pit lane by the Pit Exit Controller.
- j) Any form of data transmission by Teams is not allowed during race conditions. Data downloads are allowed under Parc Fermé conditions only.
- k) The minimum penalty for not pitting during the Pit Window will be a Drive Through Penalty.

- l) The minimum penalty for short stopping the pitstop will be a Stop-Go Penalty, where the stationary time corresponds to the time the pitstop was shorted by.

## **25. SAFETY CAR**

- 25.1 The safety car will be driven by an Exotics Racing approved driver, and may carry an approved observer, capable of recognizing all the competing cars who is in permanent radio contact with Race Control.
- 25.2 The safety car may be brought into operation to neutralize a race. It will be used only if competitors or officials are in immediate physical danger, but the circumstances are not such as to necessitate suspending the race.
- 25.3 When the order is given all marshals' posts will first display waved yellow flags (double yellow flags preceding any incidents and single yellow flags otherwise). "SC" boards may also be used for the duration of the intervention.
- 25.4 The safety car will then join the track with its hazard lights illuminated and pick up the race leader.
- 25.5 All competing cars must reduce speed and form up in line, single file, behind the safety car.
- 25.6 With the exception of the cases listed under a) to f) below, no driver may overtake another car on the track, including the safety car, until he passes the start/finish line for the first time when the safety car is returning to the pits.  
However, if the safety car is still deployed at the beginning of the last lap, or is deployed during the last lap, Article 25.10 will apply.  
  
The exceptions are:
  - a) If a driver is signaled to do so from the safety car.
  - b) Under Articles 25.10 and 25.13 below.
  - c) When the safety car is returning to the pits it may be overtaken by cars on the track.
  - d) Passing is also prohibited in pit entry and pit exit.
  - e) If any car slows with an obvious problem.
  - f) If the Race Director, requests a position be redressed.
- 25.7 When ordered to do so by the Race Director. The safety car driver will signal to any cars between it and the race leader that they should pass. These cars will continue at reduced speed and without overtaking until they reach the line of cars behind the safety car.
- 25.8 The safety car shall be used at least until the leader is behind it and all remaining cars are lined up behind him. Once behind the safety car, the race leader must keep within ten car lengths of it (except under Article 25.10 below).
- 25.9 Under certain circumstances the Race Director may ask the safety car to use the pit lane. In these cases, and provided its lights remain illuminated, all cars must follow it into the pit lane without overtaking.
- 25.10 When the Race Director decides it is safe to call in the safety car, the car's hazard lights will be extinguished. This will be the signal to the drivers that it will be entering the pit lane at



the end of that lap. Once the lights on the safety car are extinguished, it may accelerate away from the leader.

At this point the leader may not fall below “hazard lights on safety car speed” and once the safety car has distanced itself from the field, the leader may accelerate, while keeping a safe distance away from the safety car. In order to avoid the likelihood of accidents before the safety car returns to the pits, from the point at which the hazard lights on the car are turned out drivers must proceed at a pace which involves no erratic acceleration, braking, weaving or tire warming nor any other maneuver which is likely to endanger other drivers or impede the restart.

Passing may commence at the display of the green flag. As the safety car is approaching the pit entry the yellow flags and SC boards will be withdrawn and, other than on the last lap of the race, replaced by waved green flags. These will be displayed until the last car crosses the Line.

Overtaking is prohibited until the green flag is waved.

- 25.11 Each lap completed while the safety car is deployed will be counted as a race lap.
- 25.12 If the safety car is still deployed at the beginning of the last lap, or is deployed during the last lap, it will enter the pit lane at the end of the lap and the cars will take the checkered flag as normal without overtaking.
- 25.13 Under certain circumstances the race may be started behind the safety car or resumed in accordance with.

## **26. SUSPENDING A RACE**

- 26.1 If drivers or officials are placed in immediate physical danger by cars running on the track, and the Race Director deems circumstances are such that the track cannot be negotiated safely, even behind the safety car, the race will be suspended.
- 26.2 Should it become necessary to suspend the race, the Race Director will order red flags to be shown at all marshal posts. All cars will then proceed to pit lane, at reduced speed and without overtaking.
- 26.3 If the race is suspended during a safety car intervention, and the safety car is directed into the pit lane, cars should stop in a line behind the safety car in pits, unless 26.4 applies.
- 26.4 If weather conditions warrant, Race Control, will request all cars to stop in their pit boxes. A period of time will then be given to change to wet tires. No other changes to the car are permitted.
- 26.5 Any cars unable to return to the pit lane as a result of the track being blocked will be brought back when the track is cleared.
- 26.6 In the case that a race is suspended prior to the mandatory pit-stop window in Event 7, the suspension period will be considered the mandatory stop, and any driver changes may take place at that time.

26.7 While the race is suspended:

a) Neither the race nor the timekeeping system will stop; however, where the Event timetable can accommodate it, the length of the race suspension will be added to the maximum time for the race in question.

b) With the exception of 26.4 and 26.6 or if specifically authorized by the Race Control, cars may not be worked on during a race suspension.

## **27. RESUMING A RACE**

27.1 The delay will be kept as short as possible and as soon as a resumption time is known drivers will be informed by the Race Director.

27.2 Cars will be gridded for the re-start according to their position on the last fully scored lap, or as instructed by Race Control. At all times drivers must follow the direction of the marshals.

27.3 If, at the three-minute signal, the safety car will illuminate its hazard lights, this being the signal to the drivers that the race will be resumed behind the safety car.

27.4 When the one minute signal is shown, engines should be started. If any driver needs assistance after the one minute signal he must raise his arm and, when the remainder of the cars able to do so have left the pit lane, marshals will be instructed to push the car out of the pre-grid.

27.5 The race will be resumed behind the safety car, single file, with standard safety car rules in effect. The safety car will leave the pre-grid or pitlane and all drivers must follow in grid order, approximately three car lengths apart, and must respect the pit lane speed limit. Standard Safety Car single file procedure will apply. The safety car will enter the pits after one lap unless:

- a) The race is being resumed in wet conditions and the Race Director deems more than one lap necessary.
- b) All cars are not yet in a line behind the safety car.
- c) Team personnel are still clearing the pit lane.
- d) A further incident occurs necessitating another intervention.

27.6 Overtaking behind the safety car is only permitted if a car is delayed and cars behind cannot avoid passing it without unduly delaying the remainder of the field. Any driver delayed, unable to resume in the starting order, or falls out of position must re-start the race at the end of the line.

27.7 Either of the penalties under Article 12.3 a) or b) will be imposed on any driver who, in the opinion of the Race Director, unnecessarily overtook another car during the lap. During this lap Articles 25.10, 25.11, 25.12 and 25.13 will apply.

27.8 If the race cannot be resumed the results will be taken at the end of the last completely scored lap before the lap during which the signal to suspend the race was given.

## **28. FINISH**

- 28.1 A white flag may or may not be shown to competitors at the Finish Line Position. This signal should only be considered advisory.
- 28.2 The end of race signal, generally the checkered flag, will be given to the leader of the race at the finish line as close to the allotted time as possible in accordance with Article 24.2 and 24.3. The Race Director has complete authority to call for the end of race signal at any point during a competition.  
In the event that the leading car may cross the Line very close to the expiration of the allotted race time, the Race Director may declare the number of laps remaining before the display of the end-of-race signal.
- 28.3 Should the end-of-race signal be delayed for any reason, the race will be deemed to have finished when it should have finished.
- 28.4 After receiving the end-of-race signal, all cars must stop racing and proceed on the circuit directly to the parc fermé without any unnecessary delay, without overtaking (unless clearly necessary), without receiving any object whatsoever and without any assistance (except that of the marshals, if necessary).  
Any classified car which cannot reach the parc fermé under its own power will be placed under the exclusive control of the marshals who will take the car to the parc fermé.

## **29. PARC FERME**

- 29.1 Only those officials charged with supervision may enter the parc fermé, unless authorized. No intervention of any kind is allowed there unless authorized by such officials.

## **30. CLASSIFICATION**

- 30.1 The car placed first will be the one having passed the start / finish line in the lead at the end of the allotted race time (or more if the race is suspended, see Article 26.5). All cars will be classified taking into account the number of complete laps they have covered, and for those which have completed the same number of laps, the order in which they crossed the Line.
- 30.2 Cars must have taken the start of the race to be classified as a finisher of the race.
- 30.3 The official classification will be published after the race. It will be the only valid result subject to any amendments which may be made under these Sporting Regulations.
- 30.4 The following points will be awarded if a race is shortened or stopped and not resumed:  
At least 50% of the scheduled distance = 100% points  
At least 2 laps but less than 50% of the scheduled distance = 50% points








If a race is suspended under Article 26, and cannot be resumed, no points will be awarded if the leader has completed two laps or less at the time of suspension. Half points will be awarded if the leader has completed more than two laps but less than 50% of the original race time. Full points will be awarded if the leader has completed 50% or more of the original race time.




No points will be awarded if all laps have been completed under the Safety Car.

### **31. PODIUM CEREMONY**

- 31.1 All drivers, particularly, the drivers finishing the races in first, second and third positions attend the prize-giving ceremony on the podium. All drivers must attend the last race ceremonies for each Event.
- 31.2 Any driver participating in podium ceremonies must follow all directions of an announcer or series official. Drivers must wear their closed overalls.

## 32. APPENDIX – COMMUNICATION FLAGS

Flag	Communication
	<b>GREEN:</b> When displayed by the starter, signals the beginning or resumption of a session. Also shown following a yellow caution area to indicate passing may resume when beyond the green flag.
	<b>BLACK/WHITE DIAGONAL:</b> Driver warning displayed with number board. Flag is shown at Start/Finish area and is used as a warning for unsportsmanlike behavior.
	<b>BLACK:</b> Summons driver to pit lane for consultation and/or penalty. Shown with number board from start/finish. The summoned driver may cross the S/F line no more than twice before entering pit lane.
	<b>BLACK/ORANGE CIRCLE:</b> Informs driver of a mechanical problem that may endanger the driver or other competitors. Shown with number board. Competitors must stop at their pit on the next approach to pit entry.
	<b>SINGLE WAVED YELLOW:</b> Reduce your speed, do not overtake, and be prepared to change direction. There is a hazard beside or partly on the track. It must be evident that a driver has reduced speed; this means a driver is expected to have braked earlier and/or noticeably reduced speed in that sector. No passing from the station displaying yellow until after you have passed the station displaying a green flag.
	<b>DOUBLE WAVED YELLOW:</b> Reduce your speed significantly, do not overtake, and be prepared to change direction or stop. There is a hazard wholly or partly blocking the track and/or marshals working on or beside the track. During free practice and qualifying, it must be evident that a driver has not attempted to set a meaningful lap time; this means the driver should abandon the lap (this does not mean he has to pit as the track could well be clear the following lap). No passing from the station displaying yellow until after you have passed the station displaying a green flag.
	<b>RED:</b> The session has been stopped. Use caution, reduce speed, and proceed immediately to the pit. Overtaking is not permitted. During a race, no work may be performed on vehicles unless authorized by the Race Director.
	<b>SOLID BLUE OR BLUE/YELLOW DIAGONAL:</b> Warns that faster cars are approaching, or a following car may be in a driver's blind spot. Use caution and sportsmanship – allow racing room.
	<b>YELLOW/RED STRIPES:</b> Caution – the racing surface may be affected by fluids or debris.

Flag	Communication
	<p><b>STATIONARY WHITE AROUND CIRCUIT:</b> Caution, slow moving vehicle ahead.  <b>WAVED WHITE AT START/FINISH:</b> Indicates the last lap of a competition.</p>
	<p><b>WHITE/RED DIAGONAL AT START/FINISH:</b> Emergency vehicles are on course.</p>
	<p><b>BLACK/WHITE CHECKERED:</b> Shown at the completion of practice, qualifying, or race. All cars shall exit the course once they have received the checkered flag and passed start/finish.</p>
<p><b>FCY</b></p>	<p><b>FCY BOARD:</b> Show at all marshal posts. The entire circuit is now under a speed limit of 40. Reduce your speed safely, do not overtake, and be prepared to change direction or stop in a corner or corners displaying double waiving yellow flags.</p>
<p><b>SC</b></p>	<p><b>SC BOARD:</b> Shown at all marshals' posts to indicate the Safety Car is on the circuit.</p>